

The iRODS Rule Language

Hao Xu
xuh@email.unc.edu
2014/6/18

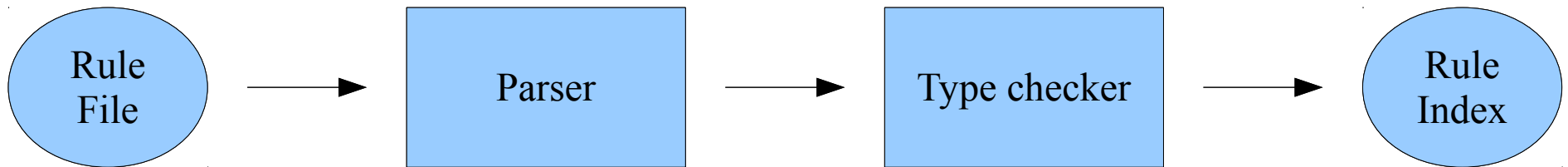
Outline

- Overview
- New Features
- Examples

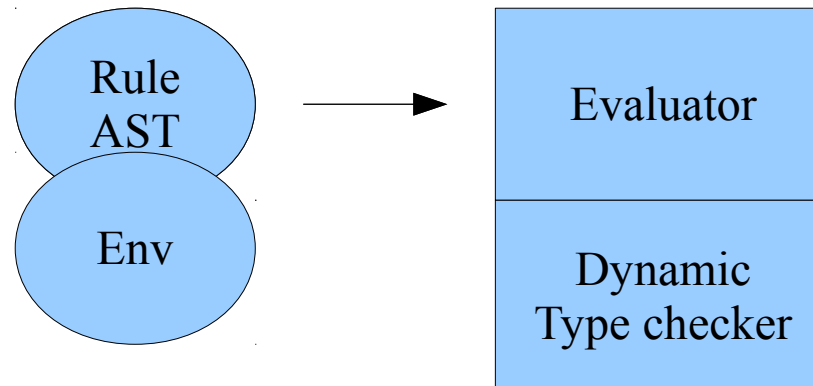
Overview

Overview

Compile Time



Runtime



Comments

- Comments starts with #
- Comments ends in EOL

this is a comment

*a=1; # this is a comment

Variables

- Local Var, Param: *A
- Session Var: \$userNameClient (this can be extend through the DVN file)

Strings

- Strings are quoted using either " or ""

“xyz” → xyz

“x'y'z” → x'y'z

- Special characters are escaped, just like in C or Java

“x\“y\”z” → x“y”z

“a\tb\tc” → a b c

- Convert to string using str()
- String concatenation using ++
- Variable names are interpreted in Strings

“a is *x” ↔ “a is ”++str(*x)

“x*y*z” ↔ “x*y”++str(*z)

Rule

```
RuleHead {  
  on(Condition) {  
    Action ::: Recovery;  
    ...  
    Action ::: Recovery;  
  }  
}
```


Example

```
sum(*n, *s) {  
    *s = 0;  
    for(*i=0;*i<*n;*i=*i+1) {  
        *s = *s + *i;  
    }  
}
```

Another Example

```
acPostProcForPut { ← this is a PEP
  postProcForPut;
}
postProcForPut {
  on(include($objPath)) {
    postProcForCreateCommon($objPath, $dataSize, true);
    # preview must be generated after the file is uploaded
    genPreviewGen($objPath, *previewThumbPath, *previewPath);
  }
}
```

.re vs .r

- System rule
 - \$IRODS_CONFIG/<filename>.re
 - Enable by adding <filename> to server.config's reRuleSet property
 - Available to all
 - Trigger by PEP or called by other rules
 - No “main” rule
- User rule
 - *.r
 - Submit by irule
 - Available to this session only
 - Specify input/output
 - If contain multiple rules, the first rule is the “main” rule
 - “main” rule cannot have any parameters

Type System

- Discover some bugs before rules are executed
 - For example: `bool + int`
 - `postProcForCreateCommon : input string * input double * output boolean -> integer`
- Make it easy to write microservices
 - RE takes care of type checking/conversion
- Types of system microservices are known statically
- User defined microservices are dynamically typed
- Mixing dynamic typing with static typing
- Type Inference for variables

New Features

Enhanced KeyValuePair Support

- Dot Operator:

```
*kvp.<key>
```

```
*kvp.<key> = <value>
```

where both <key> and <value> are string expressions, if <key> is an identifier then quotes can be omitted

- Loop over keys:

```
foreach(*key in *kvp) {
```

```
    writeLine("stdout", "key: "++*key++" value: "++*kvp.*key);
```

```
}
```

Language Integrated Gen Query (LIGQ)

```
*a = SELECT META_DATA_ATTR_NAME WHERE  
DATA_NAME = 'data_name';
```

```
foreach(*row in *a) {  
    writeLine("stdout", *row.META_DATA_ATTR_NAME);  
}
```

Collection Spider

```
foreach(*path in /tempZone/home/*usrDir) {  
    writeLine("stdout", *path);  
}
```

recursively list all files under the collection and its subcollections

Microservice Plugin

```
MICROSERVICE_BEGIN(  
  add,  
  INT, a, INPUT,  
  INT, b, INPUT,  
  INT, c, OUTPUT ALLOC)  
  
  c = a + b;  
MICROSERVICE_END
```

Advanced Features

- Type declaration
- Rule condition indexing
- Function syntax:
 - fundef, if-then-else, let, match, tuples, constant definition
- Logical Programming:
 - backtracking, recovery action, errorcode, errmsg, fail, failmsg, cut, ApplyAllRules
- Documentation:
https://wiki.irods.org/index.php/Changes_and_Improvements_to_the_Rule_Language_and_the_Rule_Engine

Examples

Examples

- Factorial
- Eight Queens Puzzle
- Wolf, Sheep, and Cabbage
- Fibonacci

Factorial

```
factorial(*f,*n) {  
    if(*n == 0) {  
        *f = 1;  
    } else {  
        factorial(*g, *n - 1);  
        *f = *g * *n;  
    }  
}
```

$$n! = \begin{cases} 1, & n=0 \\ n \times (n-1)!, & n>0 \end{cases}$$

Factorial

$$n! = \begin{cases} 1, & n=0 \\ n \times (n-1)!, & n > 0 \end{cases}$$

factorial(*n) =

if *n == 0 then 1 else factorial(*n - 1) * *n;

Eight Queens Puzzle

1 0 0 0 0 0 0 0

0 0 0 0 1 0 0 0

0 0 0 0 0 0 0 1

0 0 0 0 0 1 0 0

0 0 1 0 0 0 0 0

0 0 0 0 0 0 1 0

0 1 0 0 0 0 0 0

0 0 0 1 0 0 0 0

Eight Queens Puzzle

accept(*board, *a, *b)

printBoard(*board)

updateBoard(*board, *a, *b, *elem, *board2)

Eight Queens Puzzle

```
queens {  
    *board = list(  
        list(0,0,0,0,0,0,0,0),  
        list(0,0,0,0,0,0,0,0),  
        list(0,0,0,0,0,0,0,0),  
        list(0,0,0,0,0,0,0,0),  
        list(0,0,0,0,0,0,0,0),  
        list(0,0,0,0,0,0,0,0),  
        list(0,0,0,0,0,0,0,0),  
        list(0,0,0,0,0,0,0,0)  
    );  
    tryRow(*board, 0, 0);  
}
```

Eight Queens Puzzle

```
tryRow(*board, *a, *b) {  
    accept(*board,*a,*b);  
    updateBoard(*board, *a, *b, 1, *board2);  
    elem(*board, *a+1) ::: if(*a+1==size(*board2))  
{printBoard(*board2);};  
    tryRow(*board2, *a+1, 0);  
}
```

```
tryRow(*board, *a, *b) {  
    elem(elem(*board, *a),*b+1);  
    tryRow(*board, *a, *b+1);  
}
```

Wolf, Sheep, and Cabbage

- [W, S, C, H]
- Initial: [1,1,1,1], [0,0,0,0]
- Move the Sheep:
 - [1,1,1,1], [0,0,0,0] → [1,0,1,0], [0,1,0,1]
- Cross the River:
 - [1,1,1,1], [0,0,0,0] → [1,1,1,0], [0,0,0,1]

Wolf, Sheep, and Cabbage

wscSucc(*b)

wscAccept(*a, *b)

wscMove(*a1,*b1,*a2,*b2, *i)

wscNotVisited(*conf, *visited)

Wolf, Sheep, and Cabbage

```
wscTry(*a, *b, *visited) {  
    on(wscSucc(*b)==0) { writeLine("stdout", "succ"); }  
    or { wscMove(*a, *b, *a2, *b2, 0); wscGoal(*a2, *b2,  
*visited); }  
    or { wscMove(*a, *b, *a2, *b2, 1); wscGoal(*a2, *b2,  
*visited); }  
    or { wscMove(*a, *b, *a2, *b2, 2); wscGoal(*a2, *b2,  
*visited); }  
    or { wscMove(*a, *b, *a2, *b2, 3); wscGoal(*a2, *b2,  
*visited); }  
}
```

Wolf, Sheep, and Cabbage

```
wscGoal(*a, *b, *visited) {  
    wscAccept(*a, *b);  
    wscNotVisited(list(*a, *b), *visited);  
    wscTry(*a, *b, cons(list(*a, *b), *visited));  
    writeLine("stdout", str(list(*a,*b)));  
}
```

Fibonacci

```
fib(*fs, *i, *n) {  
  if(*i == 0) {  
    *fs = list(0);  
  } else if(*i == 1) {  
    *fs = list(1, 0);  
  } else {  
    *fs = cons(elem(*fs,0)+elem(*fs,1), *fs);  
  }  
  if(*i < *n) {  
    fib(*fs, *i+1, *n);  
  }  
}
```

$$F_i = \begin{cases} 0, & i=0 \\ 1, & i=1 \\ F_{i-1} + F_{i-2}, & i > 1 \end{cases}$$